

Colorado Championship Ranch Rodeo

Top Hand Competition

Name: _____

Ranch: _____

Address: _____

City: _____ State: _____ Zip: _____

E-mail: _____ Cell Phone: _____

Entry Fee: \$200 Paid: _____ Waiver: _____

Year/Place Top Hand Awarded: _____

Entries close June 10 Entry Fee \$200

*Must ride the same horse throughout the competition.

Events: Single Man Sorting, Dally Calf Roping, Trailer Loading

Pays \$1500 and a Custom 100x Hat by Put A Lid On It Hats to Champion

Email to twait@esrta.com or ccrr@esrta.com



Contestants: Only top hand winners from previous years WRCA sanctioned rodeos will be allowed to enter. Contestants must ride the same horse throughout the competition. In case of injury or illness of a horse, it may be allowable to ride another horse and will be addressed on a case by case basis. The contestant must own the horse or the ranch where he is employed must own the horse which is ridden in the contest.

Events: There will be three events. Single Man Penning, Single Man Trailer Loading and Dally Calf Roping. Judges will have the final say on the rules at the mandatory rules meeting. Order of events may change as well.

Single Man Penning: Three (3) minute time limit. Pen two (2) head.

Panels will be across one end of the arena with a gate in the middle. A "herd" of cattle will be on the other end of the arena behind a line. Will sort two (2) head off to be penned.

The arena crew will settle the cattle in between each contestant. When the contestant enters through the gate, the arena crew must exit through the same gate. All this should be done as quietly and quickly as possible. Time starts when the contestant crosses the line or passes through the gate.

The herd may consist of yearlings, cows, or cow/calf pairs. They may be numbered or not. If the cattle are numbered, the numbers will need to be drawn for each contestant as to which cow to cut out of the herd. If pairs are used, the organizers may designate that a cow and a calf must be cut and driven through the gate. Numbers should not be announced until the contestant has entered the arena. The herd must be behind the line to start the event but does not have to remain behind the line after then time starts.

By himself, the contestant must cut two (2) yearlings or cows (the designated number if cattle are numbered) out of the herd. The cows will then be driven to the gate at the other end of the arena and put through the gate. Time will stop when the cows are completely through the gate. Contestant should raise his hand calling for time. It should be noted that once the cut is made, the herd is no longer the responsibility of the contestant. If wrong cattle are put through the gate, time will not be called until the wrong cattle are put back out the gate. Loping and unnecessary roughness in the herd will result in a 30 second penalty. Extreme cases may result in disqualification at the judge's discretion. Judges decisions are final.

Dally Calf Roping: Two (2) minute time limit. Two loop limit.

A herd will be behind a line in the arena or set of panels. The arena crew will settle and hold the herd until the contestant enters the herd and then must exit the arena. Time starts when the contestant crosses the line. The contestant must cut a calf/pair from the herd and drive it outside the line/gate. Only one calf/pair may be cut, any extras must be returned to the herd before the calf can be roped. Calf may not be roped until it clears the line. Calf must look through the loop. Contestant will dally and stop the calf, dismount and tie three legs.

Contestant must call for time by raising his hands to stop the clock. Calf must remain tied for six seconds, if calf does not, it will result in no time for the run. Calf must also be standing before being flanked for tying.

No hitches of any kind may be made after the dally. This is a dally only event. If at any point a judge sees an unsafe situation develop, he may call in the ground crew to correct it. If this should take place the run will be disqualified and no time given.

Single Man Trailer Loading: Four (4) minute time limit. Unlimited loops.

Cattle will be numbered and in a pen on the west side of the arena. This pen will have a gate in the middle. A pick up and trailer will be parked in the middle of the arena facing east. Contestant will enter from the east end of the arena and set up the trailer. Once rider enters the pen time will start and a number will be announced. Contestant must sort one (1) head through the gate with no more than one trash animal. If the cattle do not stay penned all but two, the designated yearling and one trash, must be returned to the pen before the selected one can be roped. Yearling must be roped around the neck and pulled in the trailer at a controlled pace. Contestant must load the yearling, either on foot or mounted. Time is flagged once the animal is loaded completely and the gate is latched. Judges have final say on the "controlled pace". Unlimited loops with legal head catches only.

Point system to determine overall winner: Contestants will be ranked first thru tenth (or # of entries) place either by points or fast times. Points will be awarded to each contestant with ten being first place. Points will be decreased by one point per placing (10pts for 1st – 1pt for 10th). Points will be calculated in all three events and a winner will be determined according to who has the most overall points. In the case that two go rounds take place, both go round points should be added together to determine the winner. Second go round may be a short round as determined by the organizers. In the case of a tie, the winner will be the contestant that had a faster time in the penning. If a tie still exists then the winner will be the fastest time in the dally roping.